

Department of  
  
 Recreation &  
 Community Services

Saddleback Valley Unified School District

2011 Fall Adult Football

Sunday ETHS

[www.saddlebackrecreation.com](http://www.saddlebackrecreation.com)

(949) 460-2722 phone

(949) 581-4709 fax

Team	Manager	Wins	Losses	Ties
<b>1. Land</b>	<b>Matt Land</b>	<b>1</b>	<b>1</b>	
<b>2. Sicken</b>	<b>Rod Pesak</b>	<b>1</b>		
<b>3. Old #23</b>	<b>Dan Overman</b>		<b>1</b>	
<b>4. OC Cougar Hunters</b>	<b>Kevin Dykes</b>	<b>1</b>		
<b>5. Harrison</b>	<b>David Harrison</b>		<b>1</b>	

ALL ROSTERS ARE DUE WEEK ONE - MANDATORY

Date	Time	Vis vs Home	Field	Date	Time	Vis vs Home	Field
9/25/11	8:30 a.m.	<b>2</b> vs 3	ETHS 7-0	10/30/11	8:30 a.m.	4 vs 1	ETHS
	9:30 a.m.	1 vs <b>4</b>	ETHS 56-33		9:30 a.m.	2 vs 3	ETHS
	10:30 a.m.	<b>1</b> vs 5	ETHS 7-0		10:30 a.m.	5 vs 2	ETHS
ROSTERS ARE DUE WEEK ONE MANDATORY!!!				11/6/11	8:30 a.m.	3 vs 1	ETHS
10/2/11	8:30 a.m.	2 vs 3	ETHS		9:30 a.m.	5 vs 4	ETHS
	9:30 a.m.	3 vs 1	ETHS		10:30 a.m.	2 vs 4	ETHS
	10:30 a.m.	4 vs 5	ETHS	11/13/11	8:30 a.m.	5 vs 3	ETHS
10/9/11	8:30 a.m.	4 vs 5	ETHS		9:30 a.m.	1 vs 2	ETHS
	9:30 a.m.	5 vs 3	ETHS		10:30 a.m.	4 vs 1	ETHS
	10:30 a.m.	1 vs 2	ETHS	11/20/11	8:30 a.m.	2 vs 5	ETHS
10/16/11	8:30 a.m.	2 vs 1	ETHS		9:30 a.m.	3 vs 4	ETHS
	9:30 a.m.	2 vs 5	ETHS		10:30 a.m.	1 vs 3	ETHS
	10:30 a.m.	3 vs 4	ETHS	<b>NO GAMES ON 11/27/11</b>			
10/23/11	8:30 a.m.	4 vs 2	ETHS	12/4/11	8:30 a.m.	4 vs 2	ETHS
	9:30 a.m.	3 vs 4	ETHS		9:30 a.m.	5 vs 1	ETHS
	10:30 a.m.	5 vs 1	ETHS		10:30 a.m.	3 vs 5	ETHS

Playoffs 12/11/11

*Please check the web-site for Championship schedules*

*All teams must have completed rosters!*

*All players must have photo ID!*

Gm1	8:30 a.m.	3 <sup>rd</sup> place vs 2 <sup>nd</sup> place	ETHS
Gm2	9:30 a.m.	4 <sup>th</sup> place vs 1 <sup>st</sup> place	ETHS

Championship

10:30 a.m. Championship Game ETHS

**League scores and standings can be seen at [www.saddlebackrecreation.com](http://www.saddlebackrecreation.com)**

**Game time is forfeit time. LAST TEAM LISTED IS HOME TEAM.**

**Mud Line - 581-MUDD**